Jackson Chandler

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Experience

Viagio Technologies

Senior Mobile Software Engineer

Jul. 2023 - Present

- Working as a company-wide mobile SME and assisting other engineers with issues, questions, and training in the mobile space
- Working on updating a native iOS application to add additional features and functionality
- High-level support to convert a Xamarin app to .NET MAUI
- Lead a team to develop a Flutter application that provides users with a mobile point-of-sale platform with App and Play Store deployments
- Updated an existing Xamarin application to enable in-app purchases to comply with Apple guidelines

Mobile Software Engineer

Jul. 2021 – Jul. 2023

- Developed an IoT application primarily written in React Native for home users
- Developed a white-label mobile insurance application in React Native
- Developed a mobile application primarily written in Angular Ionic that was used to provide a way for financial auditors to declare holdings that may be a conflict of interest

Retail Success

Software Engineer, iOS

Jul. 2020 - Jul. 2021

- Developed native iOS and iPadOS applications with Swift
- Utilized CocoaPods
- Developed applications reactively with ReactiveSwift
- Worked with product owners and designers to build requirements for an all-in-one store management application
- Developed applications alongside other developers creating microservices for a fast and efficient application
- Participated in two-way code reviews

Hallmark Cards

Software Engineer

Jan. 2018 - Jul. 2020

- Developed Xamarin mobile Applications with C#/.NET
- HTML5/CSS, JavaScript (React), and Bootstrap for UI/UX designing and development of dynamic web applications
- Designed and developed the architecture for four mobile applications and one website

- Worked with Hallmark retail, marketing, and development teams for requirements, UI designs, interface designs, and functionality
- Worked with 3rd party vendors and support teams to design and develop application backends
- Utilized the Adobe XD tools for UI/UX design
- Designed and developed an employee-facing website in React for managing inventory services for big box retailers such as Walmart
- Designed and developed a mobile application to track store occupancy to adhere to local regulations on occupancy and social distancing
- Developed a mobile application to facilitate online order fulfillment that used vendor APIs to save money across the board by saving time, eliminating material waste, and simplifying the user experience
- Developed an application that helps track key performance indicators, sales data, etc.
- Established CICD pipeline with App Center and Azure DevOps to push applications to beta and GA groups through AirWatch
- Designed and architected an application that allowed real-time inventory management
- Collaborated with designers and stakeholders to develop functional and attractive user interfaces

IT Analyst Intern

Jun. 2017 – Dec. 2017

- Developed a Windows WPF application for use by employees working in the distribution center
- Helped track damages and performed inventory calculations to keep an SAP, Mainframe, and SQL Database in sync

Missouri Employers Mutual

Mobile Application Developer Intern

May 2016 – Dec. 2016

- Developed native iOS applications in Swift to give sales reps real-time data and calculations when selling to customers
- Developed an external application that provided users with safety training, and incident reporting, and helped locate the closest and most affordable medical care

Lexmark Enterprise Software

Salesforce Developer Intern

Jun. 2015 – Aug. 2015

- Designed, set, and maintained Salesforce standard objects and custom objects while also creating user roles, security profiles, and workflow rules
- Helped integrate customer accounts from two separate Salesforce accounts following the acquisition of another company

Education

University of Missouri – Columbia

Aug. 2013 – Dec. 2017

Bachelor of Science in Information Technology Minor in Computer Science